

Getting Started With Opencart Module Development

Summary AngularJS in Action covers everything you need to know to get started with the AngularJS framework. As you read, you'll explore all the individual components of the framework and learn how to customize and extend them. You'll discover the emerging patterns for web application architecture and tackle required tasks like communicating with a web server back-end. Along the way, you'll see AngularJS in action by building real world applications with thoroughly commented code. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Technology AngularJS is a JavaScript-based framework that extends HTML, so you can create dynamic, interactive web applications in the same way you create standard static pages. Out of the box, Angular provides most of the functionality you'll need for basic apps, but you won't want to stop there. Intuitive, easy to customize, and test-friendly, Angular practically begs you to build more interesting apps. About the Book AngularJS in Action teaches you everything you need to get started with AngularJS. As you read, you'll learn to build interactive single-page web interfaces, apply emerging patterns like MVVM, and tackle key tasks like communicating with back-end servers. All examples are supported by

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clear explanations and illustrations along with fully annotated code listings. This book assumes you know at least some JavaScript. No prior exposure to AngularJS is required. What's Inside Get started with AngularJS Write your own components Best practices for application architecture Progressively build a full-featured application Covers Angular JS 1.3 Sample application updated to the latest version of Angular About the Author Lukas Ruebbelke is a full-time web developer and an active contributor to the AngularJS community. Table of Contents PART 1 GET ACQUAINTED WITH ANGULARJS Hello AngularJS Structuring your AngularJS application PART 2 MAKE SOMETHING WITH ANGULARJS Views and controllers Models and services Directives Animations Structuring your site with routes Forms and validations APPENDIXES Setting up Karma Setting up a Node.js server Setting up a Firebase server Running the app If you are a developer who is new to PrestaShop and wants to get a good foundation in development on the PrestaShop framework, this book is for you. It's assumed that you will have some experience with PHP5, jQuery, and HTML/CSS (no need to be an expert on it).

This book is written in a friendly, beginner's guide style with plenty of step-by-step instructions for installing, configuring, and using Magento to run your own e-commerce site. We will set up an example store in the book with enough

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information to adapt the instructions according to your needs. This book is for anyone who wants to create an online store using Magento. If you are a non-technical person and are discouraged by the complexity of this powerful e-commerce application, this book is ideal for you. This book would also suit someone with e-commerce knowledge but requires a guide to getting started with Magento.

Get a 360-degree view of digital project management. Learn proven best practices from case studies and real-world scenarios. A variety of project management tools, templates, models, and frameworks are covered. This book provides an in-depth view of digital project management from initiation to execution to monitoring and maintenance. Covering end-to-end topics from pre-sales to post-production, the book explores project management from various dimensions. Each core concept is complemented by case studies and real-world scenarios. The Complete Guide to Digital Project Management provides valuable tools for your use such as: Frameworks: governance, quality, knowledge transfer, root cause analysis, digital product evaluation, digital consulting, estimation Templates: estimation, staffing, resource induction, RACI Models: governance, estimation, pricing, digital maturity continuous execution, earned value management and effort forecast Metrics: project management, quality What

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You'll Learn Study best practices and failure scenarios in digital projects, including common challenges, recurring problem themes, and leading indicators of project failures Explore an in-depth discussion of topics related to project quality and project governance Understand Agile and Scrum practices for Agile execution See how to apply Quality Management in digital projects, including a quality strategy, a quality framework, achieving quality in various project phases, and quality best practices Be able to use proven metrics and KPIs to track, monitor, and measure project performance Discover upcoming trends and innovations in digital project management Read more than 20 real-world scenarios in digital project management with proven best practices to handle the scenarios, and a chapter on a digital transformation case study Who This Book Is For Software project managers, software program managers, account managers, software architects, lead developers, and digital enthusiasts

Design documents and implement real world e-commerce applications with Couchbase About This Book Get acquainted with Couchbase architecture and design your document-based data schema Implement full text search using industry standard elastic search plugins Develop critical and high performance applications using this hands-on tutorial guide Who This Book Is For If you are new to the NoSQL document system or have little or no experience in NoSQL

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development and administration and are planning to deploy Couchbase for your next project, then this book is for you. It would be helpful to have a bit of familiarity with Java. What You Will Learn Get acquainted with the concept of NoSQL databases and configure your Couchbase database cluster Maintain Couchbase effectively using the web-based administrative console with ease Enable partition capabilities by making use of Buckets Analyze important design considerations for maintaining relationship between various documents Use Couchbase SDK Java API to store and retrieve document Write views using map/reduce to retrieve documents efficiently Get familiar with N1QL and how to use it in Java applications Integrate Couchbase with Elasticsearch to implement full text search Configure XDCR for disaster recovery and develop ecommerce application using Couchbase In Detail NoSQL database systems have changed application development in terms of adaptability to dynamics schema and scalability. Compared with the currently available NoSQL database systems, Couchbase is the fastest. Its ease of configuration and powerful features for storing different schema structures, retrieval using map reduce and inbuilt disaster recovery by replicating document across the geographical region, make it one of the most powerful, scalable and comprehensive NoSQL in the market. Couchbase also introduces smart client API for various programming language to

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integrate the database with the application easily, yet providing very complex features like cluster health awareness. This book achieves its goal by taking up an end-to-end development structure, right from understanding NOSQL document design to implementing full fledged eCommerce application design using Couchbase as a backend. Starting with the architecture of Couchbase to get you up and running, this book quickly takes you through designing a NoSQL document and implementing highly scalable applications using Java API. You will then be introduced to document design and get to know the various ways to administer Couchbase. Followed by this, learn to store documents using bucket. Moving on, you will then learn to store, retrieve and delete documents using smart client base on Java API. You will then retrieve documents using SQL like syntax call N1QL. Next, you will learn how to write map reduce base views. Finally, you will configure XDCR for disaster recovery and implement an eCommerce application using Couchbase. Style and approach The book starts from absolute basics and slowly moves to more advanced topics ensuring at every step that all concepts and terms are understood by the reader to have complete understanding at every stage. Technical and complex terms are explained in clear and simple language, thus making this book a perfect companion for those who have started their journey to NoSQL using Couchbase

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A Practical Guide to TPM 2.0: Using the Trusted Platform Module in the New Age of Security is a straight-forward primer for developers. It shows security and TPM concepts, demonstrating their use in real applications that the reader can try out. Simply put, this book is designed to empower and excite the programming community to go out and do cool things with the TPM. The approach is to ramp the reader up quickly and keep their interest. A Practical Guide to TPM 2.0: Using the Trusted Platform Module in the New Age of Security explains security concepts, describes the TPM 2.0 architecture, and provides code and pseudo-code examples in parallel, from very simple concepts and code to highly complex concepts and pseudo-code. The book includes instructions for the available execution environments and real code examples to get readers up and talking to the TPM quickly. The authors then help the users expand on that with pseudo-code descriptions of useful applications using the TPM.

"The Emergence of video processing tools presents stories of the development of early video tools and systems designed and built by artists and technologists during the late 1960s and 1970s. Split over two volumes, the contributors examine the intersection of art and science and look at collaborations among inventors, designers, and artists trying to create new video tools to capture and manipulate images in fascinating and revolutionary ways. Volume two includes

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the section 'Tools' that describes the particular collaborations and technologies that created these custom-made video instruments. The contributors include 'video pioneers' who have been active since the emergence of the aesthetic, and technologists who continue to design, build, and hack media tools."--Back cover. This book is written in a friendly voice with lots of tips, tricks, and screenshots to help you set up, extend, and personalize your own online shop. If you want to start your own e-commerce business, then this book will help you do that. This book is for people who are interested in creating an online shop. Basic HTML and CSS skills would be beneficial but are not required as we will provide you with all the code and know-how you need.

Learn everything you need to master the AdonisJs framework, including topics such as interacting with a database, rendering templates, writing asynchronous code, and hosting sites with SSL. Along the way, you'll see how to build a commerce application, which lists products and allows shoppers to register and purchase those products. The site will feature a product catalog, a shopping cart, user registration and login, and profile management. The Definitive Guide to AdonisJs also covers how to create a front-end build chain, so that you can use a modern front-end framework, such as React. You'll discover how to connect your front end to the server, so that data and transactions can be shared between the two. Finally, you'll see how to secure and deploy the application to a virtual private server, including how to apply for and install an SSL certificate and start accepting payments. After reading and using this book,

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you'll know all you need about AdonisJs. You'll have the tools to turn that side-project you've been thinking about into a real money-making product. It is written by a web expert and reviewed by the AdonisJs project lead. This is the complete start-to-finish guide you've been waiting for. What You'll Learn Set up Node.js and AdonisJs, so that you can start building your application Create and use views and template code Implement cooperative multitasking, in JavaScript Represent eventual values with AdonisJs promises Organize and isolate your code in controllers and decorate them with middleware, to do things like authentication Build queries, using the Lucid DSL, and package these database entities up into model classes Validate form data and respond with the appropriate error messages Respond to general framework errors with custom error pages Learn the deeper parts of sessions and cookies Update the state of the user interface with WebSockets Host AdonisJs applications in a modern hosting environment Who This Book Is For Readers should have a functional understanding of JavaScript.

This stepbystep, practical guide filled with detailed steps and screenshots will help you discover the Phalcon extension and will enable you to build your blog application with Phalcon quickly and easily.If you are a PHP developer with some knowledge and experience of working with PHP and you want to develop stunning web applications easily and quickly, then this book is perfect for you. Learning how to use Phalcon is perhaps the best way to explore the MVC architecture.

Discover how easy it is to design killer interfaces and responsive websites with the Bootstrap framework. This practical book gets you started building pages with Bootstrap's HTML/CSS-based tools and design templates right away. You'll also learn how to extend your app with

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interactive features, using its suite of jQuery plugins—often without writing a single line of code. Developed by Twitter and available free from GitHub, Bootstrap supports responsive design by dynamically adjusting your web page layout. With just a basic knowledge of HTML, CSS, and JavaScript, you can build apps that work equally well on desktop screens, smartphones, and tablets. This book shows you how. Become familiar with Bootstrap's file structure, grid systems, and container layouts Learn HTML elements for typography, code, tables, forms, buttons, images, and icons Design interfaces and other web elements, such as navigation, breadcrumbs, and custom modal windows Use jQuery plugins for features such as revolving slideshows, tabbable interfaces, and dropdown menus Modify everything from column count to typography colors with the LESS stylesheet language

This practical guide is intended for those who want to learn how to build extremely scalable applications. This book is easy to read and is aimed at Java enterprise developers with a solid knowledge of Java. However, no previous coding experience with Infinispan is required. Use this practical guide to successfully handle the challenges encountered when designing an enterprise data lake and learn industry best practices to resolve issues. When designing an enterprise data lake you often hit a roadblock when you must leave the comfort of the relational world and learn the nuances of handling non-relational data. Starting from sourcing data into the Hadoop ecosystem, you will go through stages that can bring up tough questions such as data processing, data querying, and security. Concepts such as change data capture and data streaming are covered. The book takes an end-to-end solution approach in a data lake environment that includes data security, high availability, data processing, data streaming, and more. Each chapter includes application of a concept, code snippets, and use case

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demonstrations to provide you with a practical approach. You will learn the concept, scope, application, and starting point. What You'll Learn Get to know data lake architecture and design principles Implement data capture and streaming strategies Implement data processing strategies in Hadoop Understand the data lake security framework and availability model Who This Book Is For Big data architects and solution architects

Movie mummies will soon be terrorizing theater goers! Now, from the boils and ghoul who bring you Haunted Horror, scream with delight over these stories unleashed from Pre-Code horror comics. SEE! The brutal attack of "The Living Mummies!" SENSE! The strangest "Case of the Beckoning Mummy!" FEEL! As "The Unburied Mummy" intensifies its powerful grip upon your puny throat! And there's a tomb-full more! PLUS! A crumbling gallery of classic mummy comic book covers, and spine-tingling guest appearances by Frankenstein's Monster and Charlie Chan! You'll be screaming for your mommy as MUMMIES! shamble into your trembling hands!

The nuts-and-bolts for building your own online business and making it succeed Is there a fortune in your future? Start your own online business and see what happens. Whether you're adding an online component to your current bricks-and-mortar or hoping to strike it rich with your own online startup, the sixth edition of this popular and practical guide can help. Find out how to identify a market need, handle promotion, choose Web hosting services, set up strong security, pop up prominently in search engine rankings, and more. The book explores the hottest business phenomenon today—social media marketing—with full coverage of Twitter, Facebook, blogs, and other technologies that are now firmly part of the online business landscape. Dives into all aspects of starting and establishing an online business, including the

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very latest big trends Highlights business issues that are of particular concern to online businesses Reveals how to identify a market need, handle promotion, choose Web hosting services, set up strong security, pop up prominently in search engine rankings, and more Covers the hottest social media marketing opportunities, including Twitter, Facebook, YouTube, and blogs Shows you specific types and examples of successful online businesses Provides the latest on B2B Web site suppliers, such as AliBaba.com Build a better online business from the ground up, starting with Starting an Online Business For Dummies, 6th Edition!

Written as a step-by-step guide, Getting Started with OpenCart Module Development will teach you all you need to know about OpenCart, from custom extensions to module development. This book is for developers who want to develop OpenCart extensions and for those who want to learn more about the code workflow of OpenCart. Basic knowledge of OpenCart would be an added advantage.

Wir alle haben uns längst daran gewöhnt, dass wir schnell mal einen supergünstigen Last-Minute-Flug in den Süden buchen, Musik und Bücher (immer häufiger auch nur noch digital) bestellen können. Sogar Möbel, Musikinstrumente bis hin zum neuesten Auto kann man heute im Internet erwerben. Das Internet ist längst ein globaler Wirtschaftsraum, in dem gigantische Umsätze generiert werden. Damit auch Sie an dem weiter wachsenden E-Commerce-Boom teilhaben können, benötigen Sie neben einem interessanten Produktportfolio ein Shop-System, über das Sie Ihre Produkte global anbieten können. OpenCart ist schlank, flexibel und bietet eine Fülle von

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Vorzügen gegenüber etablierten Lösungen, und ist damit für den Einsatz in kleinen bis mittleren Shops prädestiniert. Das vorliegende Buch ist als Einstieg in die OpenCart-Umgebung konzipiert und führt Sie Schritt für Schritt zum fertigen OnlineShop. Sie erfahren, wie Sie innerhalb kürzester Zeit einen vollständigen Online-Shop samt Produkten, Zahlungs- und Versandmodulen sowie den notwendigen Anpassungen für den deutschen Markt realisieren. Damit ist „OpenCart kompakt“ Ihr unverzichtbarer Begleiter für den Einstieg in das E-Business. # Inhalt Vorwort 1 OpenCart – der Quickstart 2 Mit Produkten jonglieren 3 Perfekte Erweiterungen 4 Verkäufe im Griff 5 Immer auf dem Laufenden – Berichte verstehen 6 Die optimalen Shop-Einstellungen 7 Shop-Administration 8 OpenCart für Fortgeschrittene 9 Mehr Sicherheit für Ihre OpenCart-Installation 10 Einstieg in die Template-Entwicklung Anhang – More Info

Time-trip back to the frightening era of 1957-1972, when monsters stomped into the American mainstream! Once Frankenstein and fiends infiltrated TV in 1957, an avalanche of monster magazines, toys, games, trading cards, and comic books crashed upon an unsuspecting public. This profusely illustrated full-color hardcover covers that creepy, kooky Monster Craze through features on Famous Monsters of Filmland magazine, the #1 hit “Monster Mash,” Aurora’s model kits, TV shows (Shock Theatre, The Addams Family, The Munsters, and Dark Shadows), “Mars Attacks” trading cards, Eerie Publications, Planet of the Apes, and more! It features interviews with James Warren (Creepy, Eerie, and Vampirella magazines), Forrest J Ackerman

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(Famous Monsters of Filmland), John Astin (The Addams Family), Al Lewis (The Munsters), Jonathan Frid (Dark Shadows), George Barris (monster car customizer), Ed “Big Daddy” Roth (Rat Fink), Bobby (Boris) Pickett (Monster Mash singer/songwriter) and others, with a Foreword by TV horror host Zacherley, the “Cool Ghoul.” Written by Mark Voger.

A complete guide to dominating search engines with your WordPress site About This Book Everything you need to get your WordPress site to the top of search engines and bring thousands of new customers to your blog or business Learn everything from keyword research and link building to customer conversions, in this complete guide Packed with real-word examples to help get your site noticed on Google, Yahoo, and Bing Who This Book Is For This book is for anyone who runs any of the over 90,000,000 WordPress installations throughout the world. If you can login to your WordPress website, you can implement most of the tips in this book without any coding experience. What You Will Learn The elements that search engines use to rank websites—and how to optimize your site for premium placement Harness social media sites to extend the reach of your site and gain more visitors Discover the high-volume, high-value search phrases that customers use when searching for your products or services Avoid dangerous black-hat optimization techniques and the people who advocate and purvey them Build high-quality, high-value links from other websites to raise your rankings in search engines Create optimized and engaging content that both

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search engines and readers will love Avoid common SEO mistakes that can get your site penalized by search engines In Detail WordPress is a powerful platform for creating feature-rich and attractive websites but, with a little extra tweaking and effort, your WordPress site can dominate search engines and bring thousands of new customers to your business. WordPress Search Engine Optimization will show you the secrets that professional SEO companies use to take websites to the top of search results. You'll take your WordPress site to the next level; you'll brush aside even the stiffest competition with the advanced tutorials in this book. Style and approach This is a practical, hands-on book based around sound SEO techniques specifically applied to WordPress. Each chapter starts with a brief overview of the important concepts then quickly moves into practical step-by-step actions you can take immediately. Throughout the book, you'll get clear instructions and detailed screenshots, so you can see exactly what to do each step of the way.

A detailed and easy-to-follow guide to learning design patterns and modern best practices for improving your TypeScript development skills Key Features • Understand, analyze, and develop classical design patterns in TypeScript • Explore advanced design patterns taken from functional programming and reactive programming • Discover useful techniques and gotchas when developing large-scale TypeScript applications Book Description TypeScript is a superset language on top of JavaScript that introduces type safety and enhanced developer tooling. TypeScript 4 Design

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Patterns and Best Practices will assist with understanding design patterns and learning best practices for producing scalable TypeScript applications. It will also serve as handy documentation for future maintainers. This book takes a hands-on approach to helping you get up and running with the implementation of TypeScript design patterns and associated methodologies for writing testable code. You'll start by exploring the practical aspects of TypeScript 4 and its new features. The book will then take you through traditional gang of four (GOF) design patterns, such as behavioral, creational, and structural in their classic and alternative forms, and show you how you can use them in real-world development projects. Once you've got to grips with traditional design patterns, you'll advance to learning about their functional programming and reactive programming counterparts and how they can be coupled to deliver better and more idiomatic TypeScript code. By the end of this TypeScript book, you'll be able to efficiently recognize when and how to use the right design patterns in any practical use case and gain the confidence to work on scalable and maintainable TypeScript projects of any size. What you will learn

- Understand the role of design patterns and their significance
- Explore all significant design patterns within the context of TypeScript
- Find out how design patterns differ from design concepts
- Understand how to put the principles of design patterns into practice
- Discover additional patterns that stem from functional and reactive programming
- Recognize common gotchas and antipatterns when developing TypeScript applications and understand how to avoid them

Who this

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book is for If you're a developer looking to learn how to apply established design patterns to solve common programming problems instead of reinventing solutions, you'll find this book useful. You're not expected to have prior knowledge of design patterns. Basic TypeScript knowledge is all you need to get started with this book.

Table of Contents • Getting Started With Typescript 4 • Typescript Principles and Use Cases • Creational Design Patterns • Structural Design Patterns • Behavioral Design Patterns • Functional Programming Design Concepts • Reactive Design Patterns • Developing Robust and Modern Typescript Applications • Anti Patterns and Workarounds

Presents discussion of the role played by two subtle and somehow puzzling quantum numbers, the strangeness and the spin, in fundamental physics.

This book "provides a step-by-step introduction to all aspects of HTML, JavaScript, and advanced internet technologies including XML, XHTML, and XSL"--Back cover.

If you already have some experience with LabVIEW and want to apply your skills to control physical objects and make measurements using the Arduino sensor, this book is for you. Prior knowledge of Arduino and LabVIEW is essential to fully understand the projects detailed in this book.

OpenCart is an e-commerce cart application built with its own in-house Model-View-Controller-Language framework. With its popularity and ease of use for e-commerce, OpenCart is being used more and more to create custom extensions, themes, and

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pages. This book embarks on an exciting journey of creating custom themes, pages, and templates in OpenCart. It shows you how to change and manage the general setting of your store and manage the modules and their layout, along with files and folders of the default theme. You will explore the featured module to help you understand module code and its functionality. Finally, you will learn to create customized pages for feedback management and make an admin section where you will make forms and lists to perform CRUD functionalities and show this feedback at the frontend.

The quickest way to make money online is to sell something physical and in demand. The Halloween industry creates millions every year. Don't you want to be a part of the action? of course you would. You get the product, sales platform and the marketing location you can use to get started. The difference with the product I am showing you and the other Halloween t-shirt that is out there, this one is unique, one of the kind and fairly new. Be a part of the action and learn how you can create your own business in the Halloween market. Even get the main tip to become a great salesman.

Written as a step-by-step guide, Getting Started with OpenCart Module Development will teach you all you need to know about OpenCart, from custom extensions to module development. This book is for developers who want to develop OpenCart extensions and for those who want to learn more about the code workflow of OpenCart. Basic knowledge of OpenCart would be an added advantage.

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Whether you're designing consumer electronics, medical devices, enterprise Web apps, or new ways to check out at the supermarket, today's digitally-enabled products and services provide both great opportunities to deliver compelling user experiences and great risks of driving your customers crazy with complicated, confusing technology. Designing successful products and services in the digital age requires a multi-disciplinary team with expertise in interaction design, visual design, industrial design, and other disciplines. It also takes the ability to come up with the big ideas that make a desirable product or service, as well as the skill and perseverance to execute on the thousand small ideas that get your design into the hands of users. It requires expertise in project management, user research, and consensus-building. This comprehensive, full-color volume addresses all of these and more with detailed how-to information, real-life examples, and exercises. Topics include assembling a design team, planning and conducting user research, analyzing your data and turning it into personas, using scenarios to drive requirements definition and design, collaborating in design meetings, evaluating and iterating your design, and documenting finished design in a way that works for engineers and stakeholders alike.

This is the 4th edition of Murach's classic Java book that's trained thousands of developers in the last 10 years. Now fully updated to take advantage of the NetBeans IDE, this book helps any programmer learn Java faster and better than ever before. It's the one Java book that presents object-oriented features like inheritance, interfaces,

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and polymorphism in a way that's both understandable and useful in the real world. It moves at the professional pace that's expected on the job. It is full of practical coding examples that enhance training and that work as time-saving models for new applications. And it's all done in the distinctive Murach style that has been training professional programmers for more than 37 years.

Data in all domains is getting bigger. How can you work with it efficiently? Recently updated for Spark 1.3, this book introduces Apache Spark, the open source cluster computing system that makes data analytics fast to write and fast to run. With Spark, you can tackle big datasets quickly through simple APIs in Python, Java, and Scala. This edition includes new information on Spark SQL, Spark Streaming, setup, and Maven coordinates. Written by the developers of Spark, this book will have data scientists and engineers up and running in no time. You'll learn how to express parallel jobs with just a few lines of code, and cover applications from simple batch jobs to stream processing and machine learning. Quickly dive into Spark capabilities such as distributed datasets, in-memory caching, and the interactive shell Leverage Spark's powerful built-in libraries, including Spark SQL, Spark Streaming, and MLlib Use one programming paradigm instead of mixing and matching tools like Hive, Hadoop, Mahout, and Storm Learn how to deploy interactive, batch, and streaming applications Connect to data sources including HDFS, Hive, JSON, and S3 Master advanced topics like data partitioning and shared variables

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Learn how to use Apache's .htaccess files to improve the usability, security, performance, and SEO of your website.

Discover what you need to know to build your own profitable online stores using the power of Magento 2! About This Book Set up and manage your very first online store with a friendly and engaging approach using Magento 2 Create your own shipping rates matrix and connect to shippers such as UPS, FedEx, and USPS Create reports to track store sales, customer activity, and statistics Who This Book Is For Have you been trying to create a website without luck using different platforms, but have never tried Magento before? Then this book is for you. Familiarity with programming and Magento 1 will help, but is not a prerequisite. What You Will Learn Build your first web store in Magento 2 Migrate your development environment to a live store Configure your Magento 2 web store the right way, so that your taxes are handled properly Create pages with arbitrary content Create and manage customer contacts and accounts Protect Magento instance admin from unexpected intrusions Set up newsletter and transactional emails so that communication from your website corresponds to the website's look and feel Make the store look good in terms of PCI compliance In Detail Do you have a good product to sell but need your start-up to sell it to your potential customers the right way? Were you unhappy with what Magento 1 had to offer and are looking forward to trying out what Magento 2 provides? If either of these questions ring a bell, then this book is for you! You'll start by getting a general understanding of what

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Magento is, why and how you should use it, and whether it is possible and feasible to migrate from an old web store to Magento 2. We'll introduce you to the main e-commerce concepts and basic features and let you play with them, so you can get a taste of how catalog and content management works. Following on from that, we'll show you how to tune your store up. You will learn how to get web store offers up and running, how to offer various discounts in the catalog, how to let the customers reduce the total price in the shopping cart by combining different products, and how to generate coupon codes that customers can use. Finally, we'll get serious and turn your plaything into a real web store, teaching you how to run it for real. Style and approach This book is a step-by-step guide to creating your first online store from scratch using Magento 2.

Now in its sixth edition, JAVASCRIPT guides beginning programmers through web application development using the JavaScript programming language. As with previous editions of the book, the authors introduce key web authoring techniques with a strong focus on industry application. New coverage includes developing for touchscreen and mobile devices, and using the jQuery library. A real-world project, similar to what students would encounter in a professional setting, is developed chapter by chapter. Because professional web development jobs often require programmers to add features to existing sites, each chapter project uses a professionally designed web site. After completing a course using this textbook, students will be able to use JavaScript to

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build professional quality, dynamic web sites. Important Notice: Media content referenced within the product description or the product text may not be available in the ebook version.

Summary PostGIS in Action, Second Edition teaches readers of all levels to write spatial queries that solve real-world problems. It first gives you a background in vector-, raster-, and topology-based GIS and then quickly moves into analyzing, viewing, and mapping data. This second edition covers PostGIS 2.0 and 2.1 series, PostgreSQL 9.1, 9.2, and 9.3 features, and shows you how to integrate with other GIS tools. Purchase of the print book includes a free eBook in PDF, Kindle, and ePub formats from Manning Publications. About the Book Processing data tied to location and topology requires specialized know-how. PostGIS is a free spatial database extender for PostgreSQL, every bit as good as proprietary software. With it, you can easily create location-aware queries in just a few lines of SQL code and build the back end for a mapping, raster analysis, or routing application with minimal effort. PostGIS in Action, Second Edition teaches you to solve real-world geodata problems. It first gives you a background in vector-, raster-, and topology-based GIS and then quickly moves into analyzing, viewing, and mapping data. You'll learn how to optimize queries for maximum speed, simplify geometries for greater efficiency, and create custom functions for your own applications. You'll also learn how to apply your existing GIS knowledge to PostGIS and integrate with other GIS tools. Familiarity with relational database and GIS concepts is helpful but not required. What's Inside An introduction to spatial databases Geometry, geography, raster, and topology spatial types, functions, and queries Applying PostGIS to real-world problems Extending PostGIS to web and desktop applications Updated for PostGIS 2.x and PostgreSQL 9.x About the Authors

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Regina Obe and Leo Hsu are database consultants and authors. Regina is a member of the PostGIS core development team and the Project Steering Committee. Table of Contents PART 1 INTRODUCTION TO POSTGIS What is a spatial database? Spatial data types Spatial reference system considerations Working with real data Using PostGIS on the desktop Geometry and geography functions Raster functions PostGIS TIGER geocoder Geometry relationships PART 2 PUTTING POSTGIS TO WORK Proximity analysis Geometry and geography processing Raster processing Building and using topologies Organizing spatial data Query performance tuning PART 3 USING POSTGIS WITH OTHER TOOLS Extending PostGIS with pgRouting and procedural languages Using PostGIS in web applications How do you start? How should you build a plan for cloud migration for your entire portfolio? How will your organization be affected by these changes? This book, based on real-world cloud experiences by enterprise IT teams, seeks to provide the answers to these questions. Here, you'll see what makes the cloud so compelling to enterprises; with which applications you should start your cloud journey; how your organization will change, and how skill sets will evolve; how to measure progress; how to think about security, compliance, and business buy-in; and how to exploit the ever-growing feature set that the cloud offers to gain strategic and competitive advantage.

If you want to learn how to build efficient React applications, this is your book. Ideal for web developers and software engineers who understand how JavaScript, CSS, and HTML work in the browser, this updated edition provides best practices and patterns for writing modern React code. No prior knowledge of React or functional JavaScript is necessary. With their learning road map, authors Alex Banks and Eve Porcello show you how to create UIs that can deftly

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display changes without page reloads on large-scale, data-driven websites. You'll also discover how to work with functional programming and the latest ECMAScript features. Once you learn how to build React components with this hands-on guide, you'll understand just how useful React can be in your organization. Understand key functional programming concepts with JavaScriptLook under the hood to learn how React runs in the browserCreate application presentation layers with React componentsManage data and reduce the time you spend debugging applicationsIncorporate React Hooks to manage state and fetch dataUse a routing solution for single-page application featuresLearn how to structure React applications with servers in mind

Being highly flexible in building dynamic, database-driven web applications makes the PHP programming language one of the most popular web development tools in use today. It also works beautifully with other open source tools, such as the MySQL database and the Apache web server. However, as more web sites are developed in PHP, they become targets for malicious attackers, and developers need to prepare for the attacks. Security is an issue that demands attention, given the growing frequency of attacks on web sites. Essential PHP Security explains the most common types of attacks and how to write code that isn't susceptible to them. By examining specific attacks and the techniques used to protect against them, you will have a deeper understanding and appreciation of the safeguards you are about to learn in this book. In the much-needed (and highly-requested) Essential PHP Security, each chapter covers an aspect of a web application (such as form processing, database programming, session management, and authentication). Chapters describe potential attacks with examples and then explain techniques to help you prevent those attacks. Topics covered

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include: Preventing cross-site scripting (XSS) vulnerabilities Protecting against SQL injection attacks Complicating session hijacking attempts You are in good hands with author Chris Shiflett, an internationally-recognized expert in the field of PHP security. Shiflett is also the founder and President of Brain Bulb, a PHP consultancy that offers a variety of services to clients around the world.

This book deals with theoretical and practical developments of IEF and offers detailed methodology for many of the commonly used procedures, such as IEF in gels. It is intended both as a reference guide and a practical manual.

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